

BJVFX

BLAINE JENSEN

VISUAL EFFECTS ARTIST | WWW.BJENSENVFX.COM
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OBJECTIVE

To collaborate with other creatives who share my passion for VFX and design.

SKILLS

- 3D MODELING
- 3D TEXTURING
- LOOK DEV/SHADER
- REALTIME GAME ART
- OFFLINE RENDERING
- PRE/POST VIS
- VR (VIRTUAL REALITY)
- RIDE DESIGNING AND VIS
- GAMES / INTERACTIVE

SOFTWARE

- Maya
- Mari
- Substance
- Z-Brush
- Unreal Engine
- Nuke
- Mental Ray
- V-Ray
- Renderman
- After Effects
- Adobe Photoshop
- Adobe Premier
- World Machine

REFERENCES

Available on request.

EXPERIENCE

CG GENERALIST • THE THIRD FLOOR INC • MAY '17 – MAR '18

Working primarily in the film and interactive departments as an asset builder for previs, postvis and VR. Used Maya, Unreal Engine and Unity. Worked on several high profile projects that are still currently under NDA.

ENVIRONMENT ARTIST • WALT DISNEY IMAGINEERING • JAN '18 – MAR '18

Representing TTF as a contractor for WDI. Responsible for environments and vehicle design for an undisclosed collaboration between Disney and LucasFilm.

CG GENERALIST • UNIVERSAL STUDIOS • JUN '17 – DEC '17

Representing TTF, developing interactive content in Unity Game Engine. Responsible for asset creation and character/creature rigging, environment design, and integration

CINEMATIC MATTE PAINTER • S4 STUDIOS • MAR '17 – JUN '17

Created 3D assets, 2D/3D projections and matte paintings for commercials and film projects.

MODELER • HEAVY IO • APR '17 – MAY '17

Duties included modeling and texturing for games.

CG GENERALIST/COMPOSITOR • MARTIN B. HALL • DEC '16 – APR '17

Responsible for modeling, texturing and look development of assets, as well as compositing VFX shots into live action plates. Working in Nuke, Photoshop and Maya.

CG GENERALIST/COMPOSITOR • FREELANCE • JAN '12 – MAY '17

During this time I worked on various projects including VFX for Film, Commercials, and Music Videos. Clients included:

Sony Music Entertainment, Megaforce Records, Red River Entertainment, Vanguard / Capital Records, Triple Crown Records, Hell Cat Records, Let 'em Have It Productions.

EDUCATION

DIGITAL PRODUCTION • 2016 • GNOMON SCHOOL OF VISUAL EFFECTS

Entertainment Design, Digital Production, Awarded Best of Term for Environment Design in Winter '14.

ACCOLADES

- Gnomon Best of Term, Environment Design, Winter 2014.
- Editor's Choice Award for Con-Air for Men commercial.